

C3-462 - High sensitivity, RGB/Mono

Sensor specifications

Pixels	1920H x 1080V
Sensor size	5.568 x 3.132 mm
Shutter	Electronic Rolling Shutter
Sensor pixel size	2.9µm x 2.9µm
Frame rates	<ul style="list-style-type: none">• MJPG - 60fps in all modes• YUV 4:2:2 (YUYV)
Output frame sizes	1920×1080, 1600×1200, 1280×720, 1280×960, 800×600, 640×480, 320×240, custom available on request
Manual control	<ul style="list-style-type: none">• Exposure• White balance (2000°K - 10000°K)• Gain• Gamma• Backlight compensation• Zoom, Pan, Tilt, Rotation• Low light compensation <hr/> <ul style="list-style-type: none">• Sharpness• Contrast• Saturation• Hue• Brightness• Anti-flicker frequency
Rated power	<ul style="list-style-type: none">• 2W max• 290mA @ 5V - MJPEG / YUYV
Supported OS	<ul style="list-style-type: none">• Windows• OSX• Linux• Android
Sensor	Sony IMX462

Chroma	Available in RGB color and Monochrome version
--------	---

Variants

SKU	Filter	Chroma	Lens mount	Note
C3-462C-M12	9.5mm for wide angle lenses	RGB Color	M12	Most common use for wide angle and fish-eye lenses.
C3-462C-M12L	14.7mm for regular and telephoto lenses	RGB Color	M12L	Modification for lenses above 6mm (typical)
C3-462M-M12	9.5mm for wide angle lenses	Mono	M12	Same as C3-462C-M12 but Mono sensor for better light sensitivity
C3-462M-M12L	14.7mm for regular and telephoto lenses	Mono	M12L	Same as C3-462C-M12L but Mono sensor for better light sensitivity
C3-462C	Visible band-pass (IRCUT filter) LP0689_P1010	RGB Color	CS	Essential for real-life colors
C3-462C-NF	No Filter	RGB Color	CS	Full spectrum false color imaging
C3-462C-NIR1	Long-pass NIR 850nm filter LP0689-P1012	RGB Color	CS	Blocks visible light, can see only Infrared. Most likely you need C3-462M-NIR1 if higher sensitivity is required
C3-462M	Visible band-pass (IRCUT filter) LP0689_P1010	Mono	CS	Rarely used, most likely you need C3-462M-NF or C3-462M-NIR1
C3-462M-NF	No Filter	Mono	CS	Full spectrum monochrome imaging

C3-462M-NIR1

Long-pass NIR
850nm filter LP0689-P1012 Mono

CS

Blocks visible light,
can see only
Infrared

Revision #7

Created 25 May 2025 16:28:48 by Saulius

Updated 25 May 2025 16:58:56 by Saulius