

# Controlling over I2C port

Applies to EVB.1.2.0 firmware where I2C is implemented

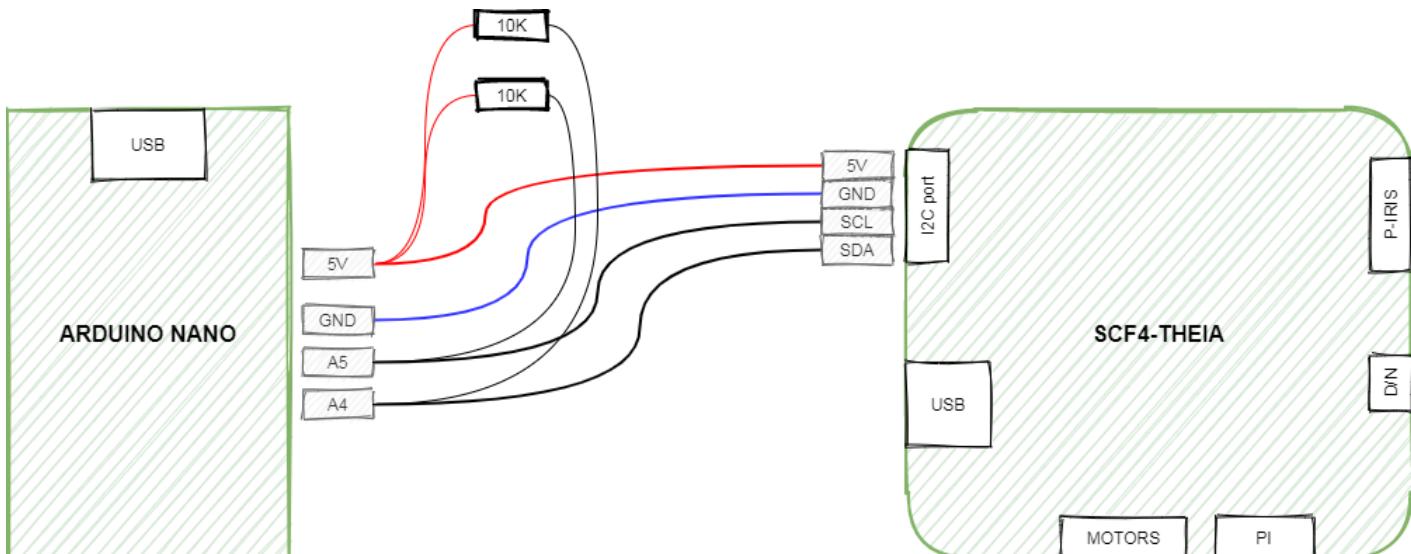
Slave address: 0x33

## About

In order to simplify I2C communication, firmware utilizes one direction read/write operations. All commands expect 5 bytes, where first byte is function address, remaining bytes is payload.

USB-CDC works in parallel with I2C functionality and independently, but it is recommended to use single communication channel once controller is initialized.

## Wiring



In order to avoid power loops, do not connect both (SCF4 and Arduino) USB ports at the same time.

## Write data

All commands are fixed length consisting of 5 bytes.

W: I2C ADDR	FUNCTION	BYTE1	BYTE2	BYTE3	BYTE4
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## Read data

First issue write command (register values are ignored). This step performs necessary calculations and fills memory with registers ready for reading in next step.

W: I2C ADDR	FUNCTION	BYTE1	BYTE2	BYTE3	BYTE4
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Read command also consists of 5 bytes. FUNCTION repeats last write command value.

R: I2C ADDR	FUNCTION	BYTE1	BYTE2	BYTE3	BYTE4
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## Commands

ADDR	REGISTER NAME	R/W	FUNCTION
0x02	<b>RESET_CPU</b>	W	Reset STM32 CPU
0x03	<b>INIT_DRV</b>	W	Reset and initialize motor driver
0x05	<b>AUX_OUT</b>	W	Control AUX output on/off
0x06	<b>MODE</b>	W	Normal / forced move
0x07	<b>STOP</b>	W	Compulsory stop
0x08	<b>PI_LEDS</b>	W	Switch on ON or OFF PI LEDs
0x09	<b>MOTOR_SLEEP_PWR</b>	W	Set motor sleep power
0x0A	<b>MOTOR_DRV_PWR</b>	W	Set motor working power
0x0B	<b>MOTOR_SPEED</b>	W	Set motor speed
0x0C	<b>PI_THRESHOLD</b>	W	Set PI detector thresholds
0x0D	<b>READ_STATUS</b>	R	Read controller status
0x0E	<b>SET_MOTOR_POS</b>	W	Set current motor position
0x0F	<b>SET_MICROSTEPPING</b>	W	Set motor micro-stepping mode
0x10	<b>DN_SWITCH</b>	W	IR filter

0x20	<b>MOVE</b>	W	Move motor
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## Command explanation

### **|RESET\_CPU|** - Reset CPU

Resets CPU. Other values are ignored.

Description	FUNCTION	BYTE1	BYTE2	BYTE3	BYTE4
Reset CPU	0x02	ignored	ignored	ignored	<b>0x32</b>

### **|INIT\_DRV|** - Reset motor driver

Resets and initializes motor controller. Other values are ignored.

Description	FUNCTION	BYTE1	BYTE2	BYTE3	BYTE4
Initialize motor driver	0x03	ignored	ignored	ignored	<b>0x32</b>

### **|AUX\_OUT|** - Control AUX output

Controls GPIO output

Description	FUNCTION	BYTE1	BYTE2	BYTE3	BYTE4
Set AUX to Low	0x05	ignored	ignored	ignored	<b>0x00</b>
Set AUX to High	0x05	ignored	ignored	ignored	<b>0x01</b>

### **|MODE|** - Normal / forced move

Selects between normal and normal+forced move mode

Description	FUNCTION	BYTE1	BYTE2	BYTE3	BYTE4
Normal move mode	0x06	ignored	ignored	<b>Channel</b>	<b>0x00</b>
Normal+Forced move mode	0x06	ignored	ignored	<b>Channel</b>	<b>0x01</b>

Channel encoding:

Channel	BYTE3 value
A	0x01

B		0x02
C		0x03

## [STOP] - Compulsory stop

Stop movement of all motors

Description	FUNCTION	BYTE1	BYTE2	BYTE3	BYTE4
Reset CPU	0x07	ignored	ignored	ignored	<b>0x32</b>

## [PI\_LEDS] - Switch on ON or OFF PI LEDs

Control LEDs used in homing procedure.

Description	FUNCTION	BYTE1	BYTE2	BYTE3	BYTE4
OFF	0x08	ignored	ignored	ignored	<b>0x00</b>
ON	0x08	ignored	ignored	ignored	<b>0x01</b>

## [MOTOR\_SLEEP\_PWR] - Set motor sleep power

Set motor sleep current

Description	FUNCTION	BYTE1	BYTE2	BYTE3	BYTE4
Set current	0x09	ignored	ignored	<b>Channel</b>	<b>Power</b>

Channel encoding:

Channel	BYTE3 value
A	0x01
B	0x02
C	0x03

## [MOTOR\_DRV\_PWR] - Set motor working power

Set motor operating current

Description	FUNCTION	BYTE1	BYTE2	BYTE3	BYTE4
Set current	0x0A	ignored	ignored	<b>Channel</b>	<b>Power</b>

Channel encoding:

Channel	BYTE3 value
A	0x01
B	0x02
C	0x03
D	0x04

## **[MOTOR\_SPEED] - Set motor speed**

Set motor speed

Description	FUNCTION	BYTE1	BYTE2	BYTE3	BYTE4
Set speed	0x0B	ignored	Channel	Speed [15:8]	Speed [7:0]

Channel encoding:

Channel	BYTE2 value
A	0x01
B	0x02
C	0x03

## **[PI\_THRESHOLD] - Set PI detector thresholds**

Set limit switch optocoupler detector thresholds

Description	FUNCTION	BYTE1	BYTE2	BYTE3	BYTE4
Set threshold	0x0C	ignored	Channel	Signal [15:8]	Signal [7:0]

Channel encoding:

Channel	BYTE2 value
A LOW	0x01
B LOW	0x02

C LOW		0x03
A HIGH		0x04
B HIGH		0x05
C HIGH		0x06

## |READ\_STATUS| - Read controller status

Read motor status, PI status and motor positions

Description	FUNCTION	BYTE1	BYTE2	BYTE3	BYTE4
Set current	0x0D	ignored	ignored	ignored	<b>Channel</b>

Channel encoding:

Channel	BYTE2 value
A position	0x01
B position	0x02
C position	0x03
PI_A status	0x04
PI_B status	0x05
PI_C status	0x06
A moving	0x07
B moving	0x08
C moving	0x09

Returns:

Description	FUNCTION	BYTE1	BYTE2	BYTE3	BYTE4
Status return value	0x0D	<b>Value [31:24]</b>	<b>Value [23:16]</b>	<b>Value [15:8]</b>	<b>Value [7:0]</b>

## **[SET\_MOTOR\_POS] - Set position**

Redefine current position

Description	FUNCTION	BYTE1	BYTE2	BYTE3	BYTE4
Set position	0x0E	Channel	Speed [23:16]	Speed [15:8]	Speed [7:0]

Channel encoding:

Channel	BYTE1 value
A	0x01
B	0x02
C	0x03

## **[SET\_MICROSTEPPING] - Set microstepping mode**

Set microstepping mode for defined channel

Description	FUNCTION	BYTE1	BYTE2	BYTE3	BYTE4
Set microstepping	0x0F	ignored	ignored	Channel	Mode

Channel encoding:

Channel	BYTE1 value
A	0x01
B	0x02
C	0x03

## **[MOVE] - Move motor**

Move motor defined step count.

Description	FUNCTION	BYTE1	BYTE2	BYTE3	BYTE4
-------------	----------	-------	-------	-------	-------

Steps	0x20	Channel	Direction	Steps [15:8]	Steps [7:0]
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Channel encoding:

Channel	BYTE2 value
A	0x01
B	0x02
C	0x03

MAX steps is: 0xFFFF-1 = **0xFFFFE**

Theia lens exceeds 0xFFFF step count, thus absolute positioning has to be implemented on client side code

## [DN\_SWITCH] - IR filter switch

Switch filter to day or night position

Description	FUNCTION	BYTE1	BYTE2	BYTE3	BYTE4
POS1	0x10	ignored	ignored	ignored	<b>0x00</b>
POS2	0x10	ignored	ignored	ignored	<b>0x01</b>

## Arduino sketch example

Demo output should look like

```
SCF4-M I2C tester
```

```
Init driver
Set microstepping
Move mode
PI LEDs
Set drive pwr
Set sleep pwr
Set motor speeds
Set PI thresholds
Read status: posA
```

```
D 0 0 0 0
Read status: PI A
D 0 0 0 1
Homing A
Homing B
Move +A
Move -A
Move +B
Move -B
Move +C
Move -C
Set position
DN 0
DN 1
DN 0
DN 1
Last return from I2C port: ok
Loop...
```

#### tester.ino

```
#include <Wire.h>

#define CH_A 0x01
#define CH_B 0x02
#define CH_C 0x03
#define CH_D 0x04

#define CCW 0
#define CW 1

void err_print(byte err)
{
    if (err == 0)
    {
        Serial.println("ok");
    }
    else if (err==4)
    {
```

```
    Serial.println("failed");
}

}

void setup()
{
    Wire.begin();
    Serial.begin(115200);
    while (!Serial);
    Serial.println("\nSCF4-M I2C tester\n");
}

void loop()
{
    byte error;

    Serial.println("Init driver");
    SCF4_INIT_DRIVER();

    Serial.println("Set microstepping");
    SCF4_MICROSTEPPING(2, CH_A);
    SCF4_MICROSTEPPING(2, CH_B);
    SCF4_MICROSTEPPING(6, CH_C);

    Serial.println("Move mode");
    SCF4_MODE(0x00, CH_A);
    SCF4_MODE(0x00, CH_B);
    SCF4_MODE(0x00, CH_C);

    Serial.println("PI LEDS");
    SCF4_PI_LEDS(0x01);

    Serial.println("Set drive pwr");
    SCF4_DRV_PWR(180, CH_A);
    SCF4_DRV_PWR(180, CH_B);
    SCF4_DRV_PWR(180, CH_C);
    SCF4_DRV_PWR(90, CH_D);

    Serial.println("Set sleep pwr");
    SCF4_SLEEP_PWR(50, CH_A);
```

```
SCF4_SLEEP_PWR( 50, CH_B );
SCF4_SLEEP_PWR( 50, CH_C );

Serial.println("Set motor speeds");
SCF4_MOTOR_SPEED( 5000, CH_A );
SCF4_MOTOR_SPEED( 5000, CH_B );
SCF4_MOTOR_SPEED( 5000, CH_C );

Serial.println("Set PI thresholds");
SCF4_PI_THRESHOLD( 2000, 0x01 );
SCF4_PI_THRESHOLD( 2000, 0x02 );
SCF4_PI_THRESHOLD( 2000, 0x03 );
SCF4_PI_THRESHOLD( 3000, 0x04 );
SCF4_PI_THRESHOLD( 3000, 0x05 );
SCF4_PI_THRESHOLD( 3000, 0x06 );

Serial.println("Read status: posA");
SCF4_READ_STATUS( 0x01 );
Serial.println("Read status: PI A");
SCF4_READ_STATUS( 0x04 );

Serial.println("Homing A");
MOVE( 30000, CW, CH_A );
delay( 2000 );
SCF4_MODE( 0x01, CH_A );
MOVE( 0x100, CCW, CH_A );
delay( 15000 ); // status reading is not implemented, for testing 15s timeout is used
SCF4_MODE( 0x00, CH_A );
SET_MOTOR_POS( 100, CH_A );

Serial.println("Homing B");
MOVE( 30000, CW, CH_B );
delay( 2000 );
SCF4_MODE( 0x01, CH_B );
MOVE( 0x100, CCW, CH_B );
delay( 15000 ); // status reading is not implemented, for testing 15s timeout is used
SCF4_MODE( 0x00, CH_B );
```

```
SET_MOTOR_POS(100, CH_B);

// normal operation starts here

Serial.println("Move +A");
MOVE(0xFFFF, CW, CH_A);
delay(5000);
Serial.println("Move - A");
MOVE(0xFFFF, CCW, CH_A);
delay(5000);

Serial.println("Move +B");
MOVE(0xFFFF, CW, CH_B);
delay(5000);
Serial.println("Move - B");
MOVE(0xFFFF, CCW, CH_B);
delay(5000);

Serial.println("Move +C");
MOVE(1000, CW, CH_C);
delay(2000);
Serial.println("Move - C");
MOVE(1000, CCW, CH_C);
delay(2000);

Serial.println("Set position");
//SET_MOTOR_POS(100, 0x01);
//SET_MOTOR_POS(200, 0x01);
//SET_MOTOR_POS(300, 0x01);

//STOP();

Serial.println("DN 0");
DN_SWITCH(0);
delay(1000);
Serial.println("DN 1");
```

```

DN_SWITCH(1);
delay(1000);
Serial.println("DN 0");
DN_SWITCH(0);
delay(1000);
Serial.println("DN 1");
DN_SWITCH(1);
delay(1000);

Serial.print("Last return from I2C port: ");
err_print(error);

Serial.println("Loop... ");
while(1)
{
}
}
```

|scf4\_i2c.ino|

```

// SCL - A5
// SDA - A4

#include <Wire.h>
#define SCF4_ADDR 0x33

// SCF4 is not signaling busy status, thus fixed delay is added
// If next I2C command is sent too soon it might be ignored
#define I2C_SLEEP 200

byte SCF4_AUX(byte status)
{
    byte function = 0x05;
    byte error;

    //byte w1 = (counter&0xFF);
    //byte w2 = ((counter>>8)&0xFF);
    //byte w3 = ((counter>>16)&0xFF);
    //byte w4 = ((counter>>24)&0xFF);
```

```
Wire.beginTransmission(SCF4_ADDR);
Wire.write(function);
Wire.write(0);
Wire.write(0);
Wire.write(0);
Wire.write(status);
error = Wire.endTransmission();
delay(I2C_SLEEP);

return error;
}
```

```
byte SCF4_RESET_CPU(void)
{
    byte function = 0x02;
    byte error;

    Wire.beginTransmission(SCF4_ADDR);
    Wire.write(function);
    Wire.write(0);
    Wire.write(0);
    Wire.write(0);
    Wire.write(0x32);
    error = Wire.endTransmission();
    delay(I2C_SLEEP);

    return error;
}
```

```
byte SCF4_INIT_DRIVER(void)
{
    byte function = 0x03;
    byte error;

    Wire.beginTransmission(SCF4_ADDR);
    Wire.write(function);
    Wire.write(0);
    Wire.write(0);
    Wire.write(0);
    Wire.write(0x32);
```

```
error = Wire.endTransmission();
delay(I2C_SLEEP);

return error;
}

byte SCF4_MODE(byte mode, byte ch)
{
    byte function = 0x06;
    byte error;

    Wire.beginTransmission(SCF4_ADDR);
    Wire.write(function);
    Wire.write(0);
    Wire.write(0);
    Wire.write(ch);
    Wire.write(mode);
    error = Wire.endTransmission();
    delay(I2C_SLEEP);

    return error;
}

byte SCF4_PI_LEDS(byte mode)
{
    byte function = 0x08;
    byte error;

    Wire.beginTransmission(SCF4_ADDR);
    Wire.write(function);
    Wire.write(0);
    Wire.write(0);
    Wire.write(0);
    Wire.write(mode);
    error = Wire.endTransmission();
    delay(I2C_SLEEP);

    return error;
}

byte SCF4_SLEEP_PWR(byte pwr, byte ch)
```

```
{  
    byte function = 0x09;  
    byte error;  
  
    Wire.beginTransmission(SCF4_ADDR);  
    Wire.write(function);  
    Wire.write(0);  
    Wire.write(0);  
    Wire.write(ch);  
    Wire.write(pwr);  
    error = Wire.endTransmission();  
    delay(I2C_SLEEP);  
  
    return error;  
}  
  
byte SCF4_DRV_PWR(byte pwr, byte ch)  
{  
    byte function = 0x0A;  
    byte error;  
  
    Wire.beginTransmission(SCF4_ADDR);  
    Wire.write(function);  
    Wire.write(0);  
    Wire.write(0);  
    Wire.write(ch);  
    Wire.write(pwr);  
    error = Wire.endTransmission();  
    delay(I2C_SLEEP);  
  
    return error;  
}  
  
byte SCF4_MOTOR_SPEED(int speed, byte ch)  
{  
    byte function = 0x0B;  
    byte error;  
  
    Wire.beginTransmission(SCF4_ADDR);  
    Wire.write(function);  
    Wire.write(0);
```

```
Wire.write(ch);
Wire.write(highByte(speed));
Wire.write(lowByte(speed));
error = Wire.endTransmission();
delay(I2C_SLEEP);

return error;
}

byte SCF4_PI_THRESHOLD(int level, byte ch)
{
    byte function = 0x0C;
    byte error;

    Wire.beginTransmission(SCF4_ADDR);
    Wire.write(function);
    Wire.write(0);
    Wire.write(ch);
    Wire.write(highByte(level));
    Wire.write(lowByte(level));
    error = Wire.endTransmission();
    delay(I2C_SLEEP);

    return error;
}

byte SCF4_READ_STATUS(byte ch)
{
    byte function = 0x0D;
    byte error;

    /*
     * channel:
     * 0x00 - dummy, reads 0x87, 0x65, 0x43, 0x21
     * 0x01 - chA.position
     * 0x02 - chB.position
     * 0x03 - chC.position
     * 0x04 - piA.status
     * 0x05 - piB.status
     * 0x06 - piC.status
     * 0x07 - chA.moving
    */
}
```

```
* 0x08 - chB.moving  
* 0x09 - chC.moving  
*/  
  
Wire.beginTransmission(SCF4_ADDR);  
Wire.write(function);  
Wire.write(0);  
Wire.write(0);  
Wire.write(0);  
Wire.write(ch);  
error = Wire.endTransmission();
```

```
delay(I2C_SLEEP);
```

```
byte w1 = 0xff;  
byte w2 = 0xff;  
byte w3 = 0xff;  
byte w4 = 0xff;  
byte w5 = 0xff;
```

```
Wire.requestFrom(SCF4_ADDR, 5);  
w1 = Wire.read();  
w2 = Wire.read();  
w3 = Wire.read();  
w4 = Wire.read();  
w5 = Wire.read();
```

```
Serial.print(w1, HEX);  
Serial.print(" ");  
Serial.print(w2, HEX);  
Serial.print(" ");  
Serial.print(w3, HEX);  
Serial.print(" ");  
Serial.print(w4, HEX);  
Serial.print(" ");  
Serial.print(w5, HEX);  
Serial.println();
```

```
delay(I2C_SLEEP);
```

```
// TODO: return read values
```

```
    return error;
}

byte SET_MOTOR_POS(int pos, byte ch)
{
    byte function = 0x0E;
    byte error;

    Wire.beginTransmission(SCF4_ADDR);
    Wire.write(function);
    Wire.write(ch);
    Wire.write(0);
    Wire.write(highByte(pos));
    Wire.write(lowByte(pos));
    error = Wire.endTransmission();
    delay(I2C_SLEEP);

    return error;
}

byte MOVE(unsigned int steps, byte dir, byte ch)
{
    byte function = 0x20;
    byte error;

    Wire.beginTransmission(SCF4_ADDR);
    Wire.write(function);
    Wire.write(ch);
    Wire.write(dir);
    Wire.write(highByte(steps));
    Wire.write(lowByte(steps));
    error = Wire.endTransmission();
    delay(I2C_SLEEP);

    return error;
}

byte DN_SWITCH(byte mode)
{
    byte function = 0x10;
```

```
byte error;

Wire.beginTransmission(SCF4_ADDR);
Wire.write(function);
Wire.write(0);
Wire.write(0);
Wire.write(0);
Wire.write(mode);
error = Wire.endTransmission();
delay(I2C_SLEEP);

return error;
}

byte SCF4_MICROSTEPPING(byte stepping, byte ch)
{
    byte function = 0x0F;
    byte error;

    Wire.beginTransmission(SCF4_ADDR);
    Wire.write(function);
    Wire.write(0);
    Wire.write(0);
    Wire.write(ch);
    Wire.write(stepping);
    error = Wire.endTransmission();
    delay(I2C_SLEEP);

    return error;
}

byte STOP(void)
{
    byte function = 0x07;
    byte error;

    Wire.beginTransmission(SCF4_ADDR);
    Wire.write(function);
    Wire.write(0);
    Wire.write(0);
    Wire.write(0);
```

```
Wire.write(0x32);
error = Wire.endTransmission();
delay(I2C_SLEEP);

return error;
}
```

---

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