

WebRTC

WebRTC is a modern way to make web browser based real-time applications. And I recently found out that this awesome library supports Kurokesu C1 camera in 1080p resolution. It will take few minutes to test provided example scripts. Open webrtc samples in your browser and click “getUserMedia with resolution constraints” to get started.

[WebRTC samples](#) **getUserMedia: select resolution**

Revision #3

This example uses [constraints](#).

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[Click a button to call getUserMedia\(\) with appropriate resolution.](#)
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